

Learning Proper and Ethical Data Classification for Thematic Maps

Rex Cammack

University of Nebraska Omaha

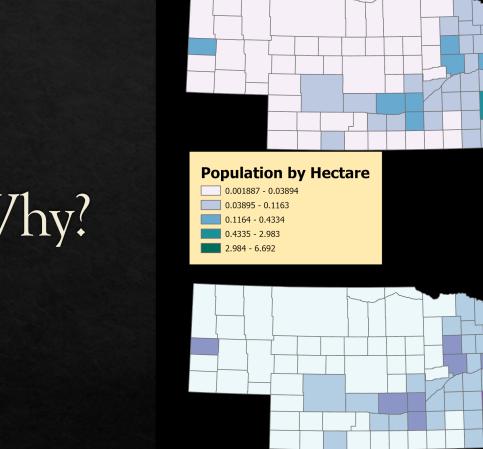
Department of Geography and Geology

#### Agenda

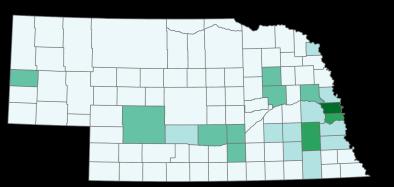
Why this Topic The Process First Implementation Results Reflect Future



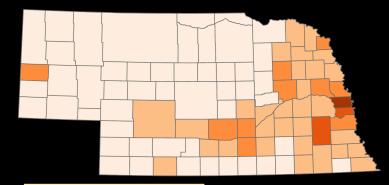
Annie (2021) Buried Treasure Map. https://playerassist.com/use-buried-treasure-map-minecraft/



Population per s	q Meter
0.000001887 - 0.000003894	0.00001164 - 0.00004334
0.000003895 - 0.00001163	0.00004335 - 0.0002983
	0.0002984 - 0.0006692



Population 420 - 10845 10846 - 26022 26023 - 61338 61339 - 315976 315977 - 565739

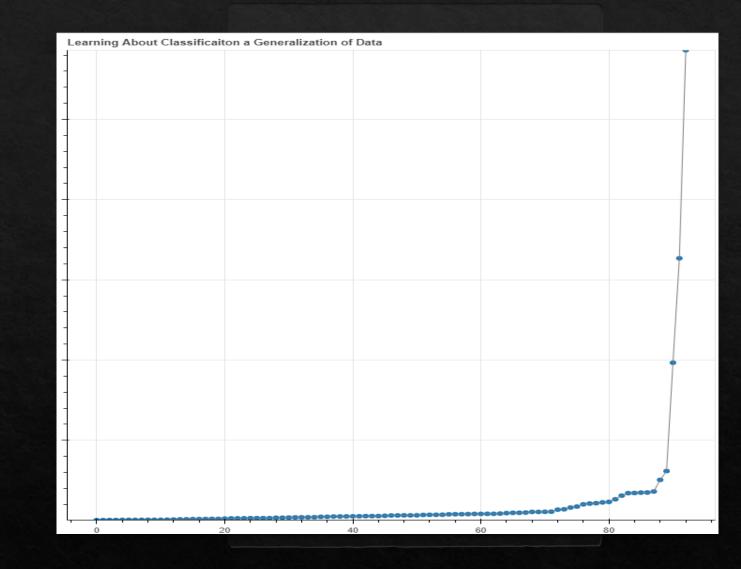


Population per sq Mile
0.4889 - 10.09
10.10 - 30.15
30.16 - 112.3
112.4 - 772.9
773.0 - 1735

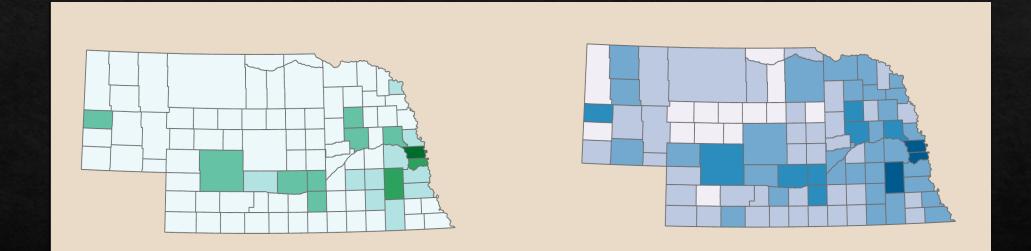
# Why?

#### Nebraska Population Data

- Clearly Natural Breaks ?
  - Pure Maths solution
- Or maybe Geometric Progression?
  - Pure shape of the Data



### Generalization via Classification



#### The Process

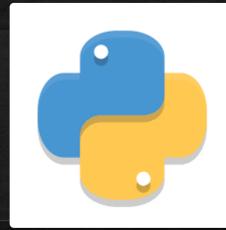
♦ Goals

Understand Classification
Classification without a Map
Challenge the Rules
Coding is Helpful

#### Method

- Engaged Learning Modality Get Away from Mapping Software
- Data Interaction Action
- Student Generated Product

#### First Implementation





Python/Anaconda

Python 3.7.1 Anaconda 2.2.1 Spyder/Python console

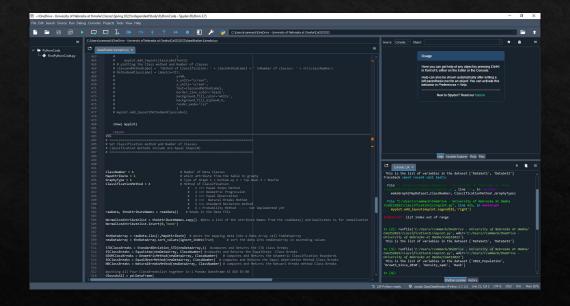
Spyder 5.1.5

Bokeh

Bokeh 2.4.2

### Anaconda and Spyder

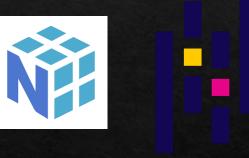
iome				
lome	(Search Environments Q	Installed	Channels Update index	(Search Packages
invironments	base (root)	Name Y T Description		Version
	CartClass	🖾 elebester	Configurable, python 2+3 compatible sphink theme.	0.7.12
Learning		S appdirs	O A small python module for determining appropriate platform-specific dirs.	1.4.4
	CollegeFootballScraping	arcgispro	0	3.0
	DataClassification	arrow	O Better dates & times for python	A 10.1
-	Weathercrapping	stroid 🖬	<ul> <li>A abstract syntax tree for python with inference support.</li> </ul>	7 26.6
	ercgispro-py3-clone1	atomicwrites	O Atomic file writes	1.4.0
	arcgispro-py3-clone1	attrs	O Attrs is the python package that will bring back the joy of writing classes by relieving you from the drudgery of implementing object protocols (aka dunder methods).	21.4.0
	beautifulsoupClimbing	autopep8	O A tool that automatically formats python code to conform to the pep 8 style guide	1.6.0
	censusepi	🖾 babel	O Utilities to internationalize and localize python applications	2.9.1
	miniconda3	< 🖬 backcall	O Specifications for caliback functions passed in to an api	0.2.0
		borypt	O Modern password hashing for your software and your servers	3.2.0
conda 😁	spyder	Dinaryornot	0	0.4.4
Notebooks Cloud notebooks with hundreds of packages ready to code.	spyder-5.1.5	Mark Black	O The uncompromising code formatter	A 19.10
	spyder-5.1.5_1	🖬 bles	0	1.0
		Dieach	O Easy, whitelist-based html-sanitizing tool	4.1.0
ython IDE directly		🖬 bokeh	O Statistical and novel interactive html plots for python	2.4.2
		Dottleneck	O Fast numpy array functions written in sython.	1.3.4
cumentation		brotlipy	O Python bindings to the brotil compression library	0.7.0
aconda Blog		🖬 bzip2	O High-quality data compressor	1.0.8
<b>.</b>		a-certificates	O Certificates for use with other packages.	2022



#### Implementation Process

- Suild a Python environment
  - Sed Anaconda to handle this environment
  - Export the environment to other Computers

- ♦ Key Packages used
  - ♦ Numpy
  - ♦ Pandas\*
  - ♦ Jenkspy



#### Pandas was used --- not the best solution

### What is Implemented

Number of Classes

#### Classification Methods

Equal Steps

Geometric Progression

Equal Observation\*

Standard Deviation

Natural Breaks

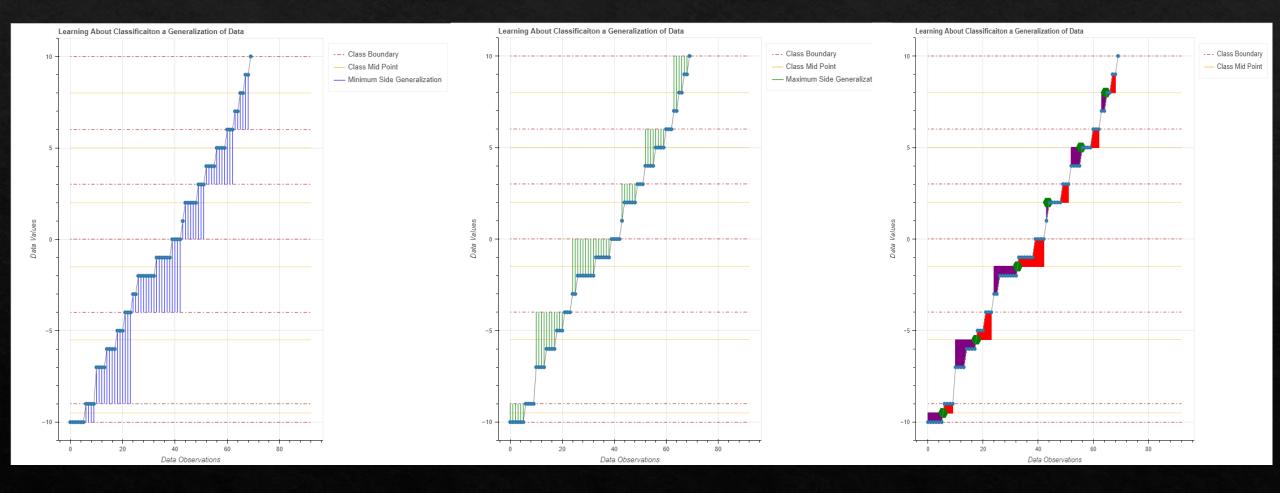
Next phase will have a probability classification method

#### Graph Forms

Top Down Graph Bottom Up Graph Bowtie Graph

This program will do any number of classes Next Phase will restricted this to 4 to 12 classes

### Graph Form Examples



#### Student Task

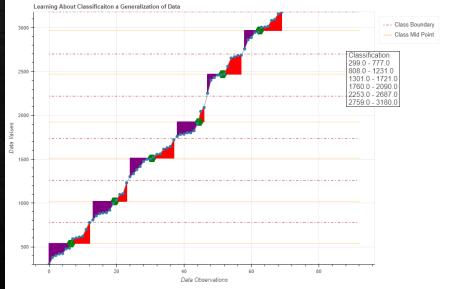
Get software, data, Python Environment and Instructions
Distributed by Canvas to the class
Setup Python Environment
Terminal task: Conda Create .....
Start the new environment
Open program

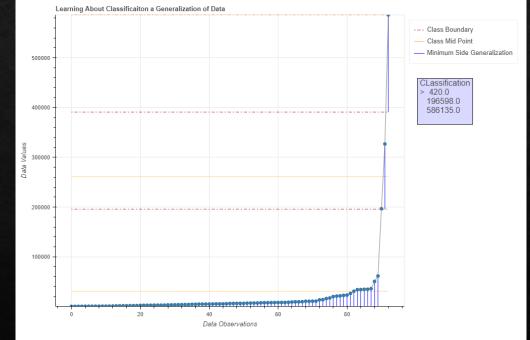
- Program option
  - ♦ Unlimited if you want
  - ♦ Data used
  - $\diamond$  Number of classes
  - Method of classification
  - ♦ Graph type
  - ♦ Graph design\*\*\*\*\*

### Results

Student had to create the best classification for two dataset and upload their graphs to a canvas assignment.

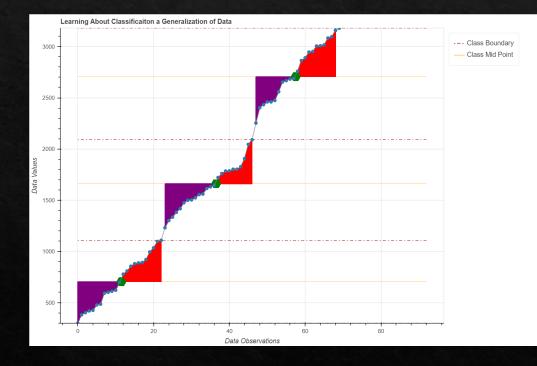
- Observation of Students
  - ♦ Looking at the code is scary
  - Seeded all the user inputs in one part of the code.
  - Having them change the Bokeh graphic was an option but students stayed with my ugly color choices
  - Students needed more guided interpretation input

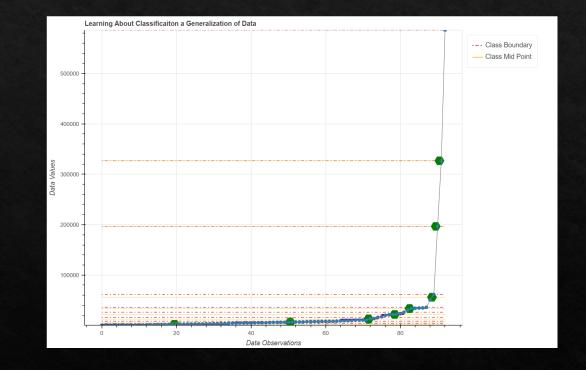


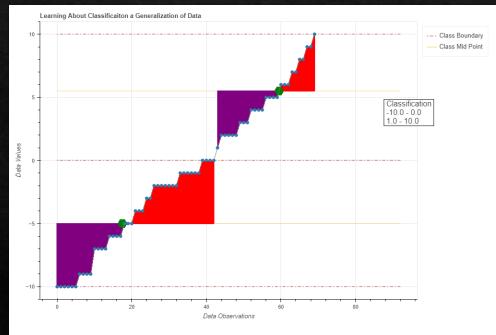


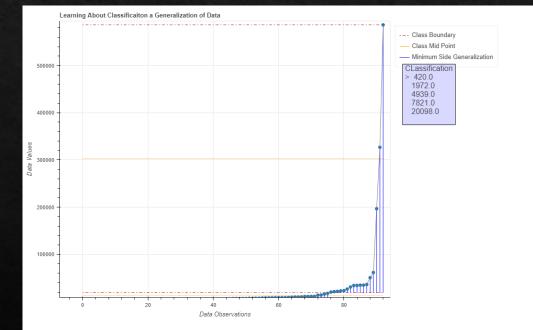
ldary

## \_\_\_\_\_









### Reflection

Streamlining

♦ Setup the whole activity?

♦ Make it less code more UI

Seducational Efficiency ?

Student reflection/critique (B. Plewe's idea)

#### Future

- Next Semester
  - $\diamond$  Work on streamlining it.
    - Setter organized code
    - ♦ Move to full Bokeh UI
  - $\Leftrightarrow$  Fix code
  - Work on Equal Observation algorithm
    Implement Probability classification
    Add error trapping / stop using Pandas
    New Graph Types?

Add Guided Learning
Get the classic rules on screen
Critiques by Students
Written
Verbal

#### AUTOCARTO 2022

Thank you all for attending